

#### What motivates us?

Appropriate Challenges Curiosity Control / Autonomy Fantasy (Story) Competition Cooperation Reputation / Status Self-Expression *Limited Access (exclusivity)* 

### What encourages or discourages us?

Achievements Variable Rewards Feedback Loops Limited Access (exclusivity) Collecting Periodic Events Sequencing Shaping Triggers

#### What directly engages our emotions?\*

Humor		
Surprise		
Delighters		
Visual Imagery		
Affect Heuristic		
Sensory Appeal		

\* more accurately, what excites or arouses the brain?

## What influences our decisions?

ScarcityOwnership BiasSocial ProofLoss AversionAuthorityPeriodic EventsGifting / ReciprocitySet CompletionLimited ChoiceStatus Quo BiasLimited DurationNeed for CertaintyCommitment & Consistency

#### The Mental Notes Behavior Cube



What motivates specific behaviors?

# What shapes memory and perception?

Pattern Recognition Endowed Progress Effect Conceptual Metaphors [Faces] / Gazecueing Feedback Loops Chunking Visual Imagery **Uniform Connectedness** Narratives Recognition over Recall Serial Position Effect Peak-End Rule Value Attribution Priming Anchoring & Adjustment Contrast Familiarity Bias Framing Duration Effects Aesthetic-Usability Effect Juxtaposition Positive Mimicry

